

ROCKONN

SPECIAL SAFETY RULES

1. Potentially Dangerous Rockets: For the first flight of a custom-built rocket, a rocket that has been modified, a rocket that will fly out of visual range, or a rocket that will be using an engine not specifically designed for it, the rocketeer shall warn everyone present at the launch site that a “Potentially Dangerous” rocket will be launched and that they should be prepared to seek cover if the rocket malfunctions.
2. Flight Event Failures: After a rocket launch, if there is no evidence of an expected flight event (i.e., an ejection charge triggered or parachute deployed) and the landing area of the rocket cannot be assumed to be a safe distance from people or vehicles, the rocketeer shall warn everyone present at the launch site to take cover. The warning must occur within 5 seconds (10 seconds for Level 2 and 3 rockets) after the failure of the flight event.
3. Electronic Ejection: Rockets with electronic ejection systems shall not be armed until the rocket has been mounted on the launch pad. The electronic ejection system shall be disarmed before the rocket is moved again. (This does not include the “Chute Release” [Jolly Logic] system.)